



9A0-039

Adobe After Effects 6.0 Professional ACE Exam

Q&A

DEMO Version

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Technical and Support Team
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Question No: 1 You want to create a light that can be animated along 3D axes but will still keep focus on a specific scene location while animating. What should you do?

- A. choose Light Settings dialog > Light Type: Spot
- B. choose Light Settings dialog > Light Type: Parallel
- C. choose Layer > Transform > Auto-Orient > Orient Along Path
- D. choose Layer > Transform > Auto-Orient > Orient Towards Point of Interest

Answer: D

Question No: 2 You want to move a camera along a single axis without moving the Point of Interest. What should you do?

- A. hold down the Shift key while dragging the axis
- B. hold down the Alt (Windows) or Option (Mac OS) key while dragging the axis
- C. hold down the Ctrl (Windows) or Command (Mac OS) key while dragging the axis
- D. hold down the Alt (Windows) + Shift key (Windows) or Option + Shift key (Mac OS) key while dragging the axis

Answer: C

Question No: 3 Which statement describes how 3D layers are rendered?

- A. 3D layers render layer orientation properties first.
- B. 3D layers are rendered according to their z depth value.
- C. 3D layers are rendered according to their timeline stacking order.
- D. 3D layers are rendered according to the Composition Settings > Rendering Plug-In setting.

Answer: B

Question No: 4 Which statement about using After Effects OpenGL previewing is true?

- A. Layers are limited to 2,000 by 2,000 pixels.
- B. OpenGL supports all After Effects blending modes.
- C. OpenGL previews are created by using Adaptive Resolution previewing.

D. OpenGL previews are limited only by the amount of installed RAM on the system.

Answer: A

Question No: 5 You have placed an effect on a 3D layer that has Continuously Rasterize enabled. The layer will NOT show the effect when casting shadows. What should you do?

- A. choose Layer > Pre-compose
- B. choose Layer > Preserve Transparency
- C. choose Effect > 3D Channel > Depth Matte
- D. choose Effect > 3D Channel > 3D Channel Extract

Answer: A

Question No: 6 You want to slice an image that contains 3D channel information along its z depth values. Which 3D Channel effect should you use?

- A. ID Matte
- B. Depth Matte
- C. Depth of Field
- D. 3D Channel Extract

Answer: B

Question No: 7 You have selected multiple layers in a composition. What happens when you choose Animation > Keyframe Assistant > Sequence Layers?

- A. All selected layers are moved from their original time positions.
- B. The top layer selected in the Timeline window maintains its original time position.
- C. The first layer you select in the Timeline window maintains its original time position.
- D. The bottom layer selected in the Timeline window maintains its original time position.

Answer: C

Question No: 8 What happens to the position of layers within a composition when you resize a 320 x 240 composition to 640 x 480?

- A. The layers do NOT move.

- B. The layers shift according to the anchor setting.
- C. The layers shift to the upper-left corner of the composition.
- D. The layers shift to the lower-right corner of the composition.

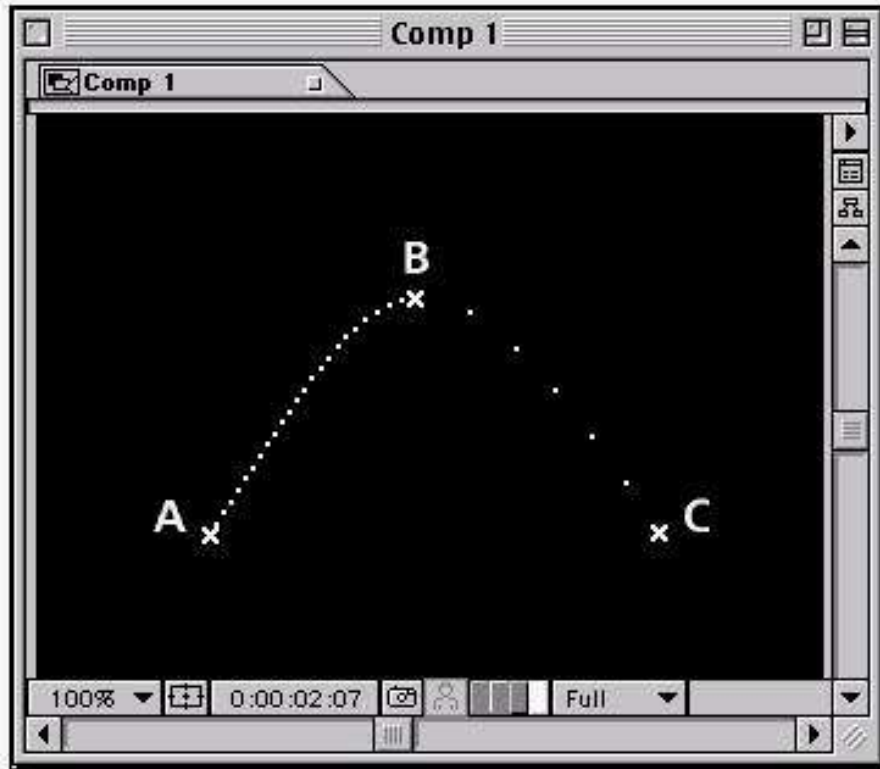
Answer: B

Question No: 9 You have defined a region of interest in the Composition window. You want to redefine the region of interest. What should you do?

- A. choose View > Look At All Layers
- B. choose Composition > Trim Comp to Work Area
- C. drag the Region of Interest button into the Composition window and drag the Marquee tool
- D. Alt (Windows) or Option (Mac OS) click the Region of Interest button, then drag the marquee in the Composition window

Answer: D

Question No: 10 Click the Exhibit button. The motion path depicted in the exhibit is _____ from A to B and _____ from B to C.



- A. faster going; slower
- B. slower going; faster
- C. accelerating; decelerating
- D. decelerating; accelerating

Answer: B